

A G E N D A  
City Council Meeting  
January 25, 2010  
10:00 A.M.

1. Call meeting to order
2. Invocation:
3. Pledge of Allegiance:
4. Roll Call
5. Approve minutes of regular meeting of January 4, 2010, special called meeting of December 28, 2009, and work sessions of December 28, 2009 and January 4, 2010
6. ORDINANCE NO. 09-4011A: Amend Code of Decatur, Alabama  
Chapter 19, Sec. 19-19  
Residential Refuse Service & Cost
7. ORDINANCE NO. 10-4015: Amend Code of Decatur, Alabama  
Chapter 2, Article 2, Sec. 2-28  
Regular Meetings
8. ORDINANCE NO. 10-4016: Amend Code of Decatur, Alabama  
Chapter 2, Article 2, Sec. 2-28.1  
Agenda Work Sessions
9. RESOLUTION NO. 10-009: Accept Alabama Arts Council grant and authorize the Mayor to take the necessary action for implementation
10. RESOLUTION NO. 10-010: Approve MUB expenditure of \$225,000.00 for the Boys Club Substation equipment replacement
11. RESOLUTION NO. 10-011: Approve MUB expenditure of \$153,500.00 for the purchase of a 2010 John Deere wheel loader
12. Approve payment of December, 2009 bills

13. RESOLUTION NO. 10-012: Accept for public use and maintenance improvements in Westmead Subdivision, Addition No. 38
14. RESOLUTION NO. 10-013: Accept for public use and maintenance improvements in Summer Shade Subdivision, Addition No. 1
15. RESOLUTION NO. 10-014: Accept for public use and maintenance improvements in Summer Shade Subdivision, Addition No. 2
16. RESOLUTION NO. 10-015: Approve relocation of certain voting centers
17. PUBLIC HEARING: Off Premise Beer & Wine License  
Kim's Speed Z, Inc.  
1202A W. Moulton Street

RESOLUTION NO. 10-016

18. RESOLUTION NO. 10-017: Financial support to the Partnership For Progress Campaign
19. RESOLUTION NO. 10-018: Vacation Request No. 438-08  
A portion of two easements located south of Wimberly Drive, and west of Spring Ave., SW Academy Sports (Academy, Ltd.)

THE NEXT REGULAR COUNCIL MEETING WILL BE FEBRUARY 1, 2010 AT 7:00 P.M. THE AGENDA WORK SESSION WILL BE HELD FEBRUARY 1, 2010 AT 6:00 P.M. ON THE 7<sup>TH</sup> FLOOR OF CITY HALL